

Time: 11/04/2025, 16:10

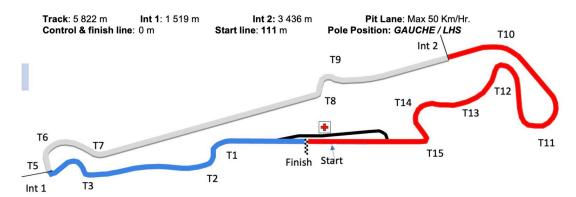
Team Managers and drivers' briefing V1

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### 1. EVENT SPECIFIC DATA

- **1.1.** A Blue flashing light at pit exit will warn drivers leaving the pits of other cars approaching on the track and an arrow will be displayed on the led panel before pit exit RHS to warn drivers on track of cars coming out of the pit lane.
- **1.2.** Race director radio: **RACE CONTROL 8 468.375**. Radio Check 10 to 15 minutes before each session, all teams to answer Car # + OK on the team messaging App. For a test contact the Pit Lane manager.
- **1.3.** The Race Director's Signalling post is at the finish line on the right-hand side.
- **1.4.** Safe positions for cars are marked in ORANGE
- 1.5. The FIA track limits rules will apply all around the circuit. Camera Exit Turn 2 LHS, Exit Turn 5 LHS, Exit Turn 10 LHS, Exit Turn 12 RHS and Exit Turn 15 LHS

## 1.6.



## 2. GENERAL INFO

- **2.1.** Maximum Pit Lane speed: 50 KPH. Penalty Box: In front of your pit garage controlled by the team.
- 2.2. Notice board: Calendar click on event info "Notice Board"
- **2.3.** Team messaging App: The App will be used to send Request forms (available on the team section) and other urgent information. No personal messages only "everybody" messages.
- 2.4. The "request form" can be used only if you are directly involved. If you are not directly involved, you must enter an official protest to the stewards.
- **2.5.** The SRO Grip will be used to send summons and decisions.











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- **2.6.** "FAST LANE OPEN" signal may be given from five minutes before the start of the session to allow cars to line up at pit Exit. In case of red flag stop, in front of your pit garage not in the fast lane.
- **2.7.** Nobody in front of the car or standing behind the panels use lollipops.
- **2.8.** IF POSSIBLE, BY THE TIMETABLE, CAR POSITION: Beginning of each session 45° nose in direction of pit exit
- 2.9. For insurance reports please send me a Mail with the following information: Team official name Session date / time of the incident -location Driver Incident.

## 3. SAFETY CAR (SC) PROCEDURES

- **3.1.** The SC will be in front of the Leader with turn its lights on and the SC boards will be showed with waved yellow flags. The cars must slow down and form up in line behind the SC no more than five car lengths apart, and overtaking is forbidden until the cars pass the Line after the SC has returned to the pits.
- **3.2.** During the SC procedure Pit Exit remain GREEN. When the SC will pass the SC Line 1 pit exit will be closed (RED lights). When the last car of the group behind the SC will pass pit exit it will be GREEN again.

### 4. TRACK LIMITS

- **4.1.** Drivers must always use the track. The white lines defining the track edges are considered to be part of the track. Should a car leave the track for any reason, the driver may rejoin when it is safe to do so and without gaining any advantage. A driver will be judged to have left the track if no part of the car remains in contact with the track.
- **4.2.** Track limits cameras at the Exit Turn 2 LHS, Exit Turn 5 LHS, Exit Turn 7 RHS, Exit Turn 10 LHS, Exit Turn 12 RHS and Exit Turn 15 LHS.
- **4.3.** During the free practice, the drivers will be warned and stopped, if necessary, lap times can be deleted.
- **4.4.** During pre-qualifying and qualifying the lap time will be deleted.
- **4.5.** During the race, if you gain a position or any advantage by cutting give it back as soon as possible. Any car, which is suspected of gaining any sort of advantage from doing so, will be penalized.
- **4.6.** The team will be warned for the 3 first on the timing monitors, the 4th time the car will get a warning flag on radio and monitor. After a final warning (5th time), at the 6th time the stewards can give a time penalty of 5s. Reset to 0 at the pit stop. For all the time penalties, if it's announced before the opening of the window then the penalty must be performed at the pit stop, if it's after the penalties will be added at the racing time.

#### 5. RACE START











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- **5.1.** The start countdown will be announced by means of boards. Start: Red lights turned to Green. NO weaving from Turn 10. Lining up from T11. Exit Turn 13 cars must be properly lined up and tightly grouped for the rolling start. The leading car will slow down to 50 KPH at pit entry. At the exit of the last turn the leader may increase their speed to 110 KPH. All cars must pass above the grid boxes for the standing start. Cars are racing when the lights turn to green. Any driver outside the 2 x 2 formation before the lights go green will be penalized for jumped start.
- **5.2.** If there is a problem during the formation lap, the leading car will remain in front of the cars and the red lights will remain ON. Yellow waved flags will be shown all around the circuit. In case the problem happens after the leading has left the track, the pole man will oversee the speed. The start will be declared at the end of the first formation lap.
- **5.3.** Incidents involving different categories, the more PRO Cat will be deemed to be at fault unless evidence clearly shows the contrary.

#### 6. MANDATORY PIT STOP

- **6.1.** 1 second tolerance which may be used once during the event
- **6.2.** Note that solo drivers in AM must get out of the car during the stop.
- **6.3.** Refuelling is allowed using dump chumps only
- **6.4.** If you refuel during the pit stop, it needs to be done at the start of the stop and with all safety precautions. Driver out of the car with door closed and car stationery on the ground. Car must be electrically earthed and engine off. No work other than the addition of water is allowed when refuelling
- 6.5. Driver changes and tyre changes, if needed, must be done after refuelling

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